



PREDETERMINED INCREASES FOR

OPERATING ENGINEER**(FOR LANDSCAPE CONSTRUCTION PROJECTS) (NC-63-3-75-2011-2)****OPERATING ENGINEER (SPECIAL SINGLE AND SECOND SHIFT)
(FOR LANDSCAPE CONSTRUCTION PROJECTS) (NC-63-3-75-2011-2)**

ALL LOCALITIES WITHIN ALAMEDA, ALPINE, AMADOR, BUTTE, CALAVERAS, COLUSA, CONTRA COSTA, DEL NORTE, EL DORADO, FRESNO, GLENN, HUMBOLDT, KINGS, LAKE, LASSEN, MADERA, MARIN, MARIPOSA, MENDOCINO, MERCED, MODOC, MONTEREY, NAPA, NEVADA, PLACER, PLUMAS, SACRAMENTO, SAN BENITO, SAN FRANCISCO, SAN JOAQUIN, SAN MATEO, SANTA CLARA, SANTA CRUZ, SHASTA, SIERRA, SISKIYOU, SOLANO, SONOMA, STANISLAUS, SUTTER, TEHAMA, TRINITY, TULARE, TUOLUMNE, YOLO, AND YUBA COUNTIES

This predetermined increase(s) for the above named craft(s) applies only to the current determination for work being performed on public works projects with bid advertisement dates on or after **September 1, 2011**, until this determination is superseded by a new determination or a predetermined increase modification notice becomes effective.

When referencing our prevailing wage determinations, please note that if the prevailing wage rate determination which was in effect on the bid advertisement date of a project has a single asterisk (*) after the expiration date, the rate will be good for the life of the project. However, if a prevailing wage rate determination has double asterisks (**) after the expiration date, the rate must be updated on the following date to reflect the predetermined rate change(s).

OPERATING ENGINEER All Shifts, Groups I – III (Areas 1 and 2):

The above determinations are currently in effect and expire on June 24, 2012**.

Effective on June 25, 2012, there will be an increase of \$1.62 allocated as follows: \$0.95 to Health & Welfare, \$0.63 to Pension, and \$0.04 to Vacation & Holiday.

There are no further predetermined increases applicable to this determination.

OPERATING ENGINEER: Group IV and Special Single and Second Shift Group IV (Areas 1 and 2):

There will be no increases applicable to these determinations.