

## **TRAVEL AND SUBSISTENCE PROVISIONS**

### **CRAFT/CLASSIFICATION**

Terrazzo Worker: Terrazzo Worker; Terrazzo Finisher

### **ID**

18-3-3

### **LOCALITY**

Alameda, Alpine, Amador, Butte, Calaveras, Colusa, Contra Costa, Del Norte, El Dorado, Fresno, Glenn, Humboldt, Kings, Lake, Lassen, Madera, Marin, Mariposa, Mendocino, Merced, Modoc, Monterey, Napa, Nevada, Placer, Plumas, Sacramento, San Benito, San Francisco, San Joaquin, San Mateo, Santa Clara, Santa Cruz, Shasta, Sierra, Siskiyou, Solano, Sonoma, Stanislaus, Sutter, Tehama, Trinity, Tulare, Tuolumne, Yolo, and Yuba Counties.

### **TRAVEL AND SUBSISTENCE**

#### **ARTICLE XII**

#### **TRAVEL AND SUBSISTENCE**

##### **SECTION 58. Method of determination.**

A. For the purpose of determining travel and subsistence reimbursement, all employees required to travel more than forty (40) miles from the employer's principle place of business shall be paid travel reimbursement and subsistence as follows. Mileage to be determined by the California State Automobile Association.

B. The Employer's principal place of business is the city or town recognized as such by the California State Contractors' Licensing Board. The employer's principle place of business must be a bona fide place of business, which is permanent. Temporary offices or other places of business established at or near the job site after the bid opening date shall not be recognized as principal places of business for purposes of this Article.

##### **SECTION 59. TRAVEL**

A. Travel Reimbursement shall be the following:

Less than 40 miles, Free zone  
41 to 50 miles, \$20.00 per day  
51 to 60 miles, \$25.00 per day  
61 to 70 miles, \$30.00 per day  
71 to 80 miles, \$40.00 per day  
81 to 95 miles, \$60.00 per day  
Over 95 miles, Subsistence

## SECTION 60. SUBSISTENCE.

A. On all jobs beyond ninety five (95) miles from the employers principle place of business, the employee shall receive a subsistence allowance of one hundred and fifteen dollars (\$115.00) per day for each day worked. When subsistence applies, employees travelling from their employers principle place of business, located outside the ninety five (95) mile distance, and are not entitled to subsistence payment of one hundred and fifteen dollars (\$115.00) per day for reason of failure to produce expense receipts, that employee shall be paid eighty five dollars (\$85.00) per day. If the employee does not work on Saturday and/or Sunday, and if the employee stays in the area of the jobsite on Saturday and Sunday and presents a receipt or receipts documenting such, then subsistence shall be one hundred and fifteen dollars (\$115.00) per day for seven (7) days per week, in addition to transportation and travel time at straight time to and from the job, once at the beginning and once at the conclusion of employment on the job.

B. In determining the number of days of subsistence, holidays shall be included when the employee is required to report, and does in fact report, for work on the last regular working day before, and the next regular working day after the holiday.

C. An Employee entitled to subsistence shall also receive payment for travel time to the job at straight time wages, once at the beginning of the job, and once at the conclusion of his/her employment on the job.

D. In the event that an employee's reasonable and actual expenditures exceed the appropriate subsistence rate provided herein, the Employer shall pay all sums in excess of the appropriate subsistence rate upon the presentation of receipts reflecting expenditures in excess of the appropriate subsistence rate for food and lodging. An employer may provide lodging to an employee, but this does not relieve their requirement of paying employee \$85 subsistence per day.

E. In the event an employee is ordered to work on a job in a subsistence area, which will last more than seven (7) calendar days, the Individual Employer shall, if the employee so requests, pay subsistence in advance in one week intervals. The employee shall receipt in writing for said payment.