

TRAVEL AND SUBSISTENCE PROVISIONS

CRAFT/CLASSIFICATION

Plumber: Plumber, Steamfitter, Refrigeration Fitter (HVAC)

LOCALITY

ALPINE (Portion Lying Outside The Tahoe Basin Area), Amador (Portion South Of Sutter Creek), Butte, Calaveras, Colusa, Fresno, Glenn, Kings, Lassen, Madera, Mariposa, Merced, Modoc, Plumas, San Joaquin, Shasta, Sierra, Siskiyou, Stanislaus, Sutter, Tehama, Trinity, Tulare, Tuolumne And Yuba Counties

CRAFT/CLASSIFICATION

Plumber: Plumber, Pipe Fitter and Refrigeration Fitter (HVAC)

LOCALITY

Monterey and Santa Cruz Counties

CRAFT/CLASSIFICATION

Plumber: Pipe Tradesman

LOCALITY

Alpine (Portion Lying Outside The Tahoe Basin Area), Amador (Portion South Of Sutter Creek), Calaveras, Fresno, Kings, Madera, Mariposa, Merced, Monterey, San Joaquin, Santa Cruz, Stanislaus, Tulare, And Tuolumne Counties

ID

204-X-3

TRAVEL AND SUBSISTENCE

ARTICLE XXVI

TRAVEL AND SUBSISTENCE

Section 1. For the purpose of determining payment of subsistence, as hereinafter provided, all distances shall be measured from the L/U Office having jurisdiction over the job site to the job site by the most direct regularly traveled automobile route. Local 228 and Local 442 will have multiple dispatch points for the purpose of subsistence (i.e. Local Union 442 will use both the new Union Hall in Modesto or the contractors permanent shop address. Local 228 will use the Chico City Hall, the Yuba City Local Union Office and the Redding City Hall).

On Jobs more than 50 miles from the dispatching point, an employee on site, able and available for work shall be paid subsistence of \$50.00 per regular work day, Monday through Friday whether the employee works or not. If an employee works or is asked to standby on site on a Saturday and/or Sunday subsistence will be paid.

On any Holiday that falls on a regular workday, Monday through Friday, the Employee will be paid subsistence, whether he or she works or not. However, in order for subsistence to be paid for any Holiday, the Employee must be present and able to work on the last regular workday before the Holiday, as well as the next regular workday after the Holiday. Any employee who lives at any facility provided by an I/E shall not be required to pay more than the lowest amount paid by the members of any other building and construction craft employed on the project or job site.

Section 2. For the purpose of clarification of the above paragraphs, all distances shall be computed over the shortest regularly traveled route from the L/U dispatch office.

Section 3. For the purpose of this Article, a shop shall mean a permanent, bona fide place of business other than a job site shop, fabricating shop, or storage facility, which has been in existence for not less than one (1) year during which time it has been equipped with facilities for the storage of materials and tools and for dispatch of materials and employees to job sites and has been continuously used for all of said purposes during that period of time. If a shop is discontinued, it must again qualify as herein provided before it can be used as a shop for purposes of this Article XXVI.

No shop shall be recognized as a shop for the purposes of this Article in any event unless approved by the Local Joint Apprentice Training Committee with jurisdiction in the area where the shop is located, as being appropriate for the training of apprentices.

Notwithstanding the provisions hereof, any I/E not directly or indirectly owned or controlled by any other I/E, who or which enters the plumbing business for the first time on or after the effective date of this Agreement and has no other shop, either within or without the territorial jurisdiction of the DC #36, may, once and only once during the term of this Agreement, designate one shop otherwise conforming to the definition herein contained as his permanent shop, although it has not been in existence for one (1) year, by notifying the L/U in writing of its address and date of establishment.

Section 4. The I/E's vehicle transporting employees shall be driven by a competent driver. No employee shall accept transportation in an I/E's vehicle unless it is satisfactorily enclosed against the elements of the weather and provided with seats or benches, and adequate first aid kit. Employees are expressly forbidden to ride in the bed of trucks.

DISTRICT COUNCIL NO. 36 HOURLY WAGE RATES EFFECTIVE 07/01/20-12/31/20
PLUMBERS & STEAMFITTERS U.A. LOCAL #062

Monterey & Santa Cruz Counties, California

TRAVEL: Over 65 miles from local Union Office - \$60.00

SUBSISTENCE: \$90.00 for each overnight stay on jobs 85 miles or more from dispatching point/\$70.00 for each overnight stay if using own R.V.

DISTRICT COUNCIL NO. 36 HOURLY WAGE RATES EFFECTIVE 07/01/20- 12/31/20
PLUMBERS & STEAMFITTERS U.A. LOCAL #228

Butte, Colusa, Glenn, Lassen, Modoc, Plumas, Shasta, Sierra, Siskiyou, Sutter,
Tehama, Trinity and Yuba Counties, California

TRAVEL: 50 miles from Local Union Office= \$60.00, 60 -75 miles from Local Union
office = \$75.00, 75 - 100 miles from Local Union Office = \$100.00

SUBSISTENCE: \$90.00 for each overnight stay on jobs 60 miles from dispatching point
and \$125.00 for each overnight stay on jobs 75 miles from dispatching point.

If using own R.V., \$125 for seven (7) nights.

DISTRICT COUNCIL NO. 36 HOURLY WAGE RATES EFFECTIVE 07/01/20-12/31/20
PLUMBERS & STEAMFITTERS U.A. LOCAL #246

Fresno, Kings, Madera and Tulare Counties, California

TRAVEL: Over 65 miles from local Union Office - \$60.00

SUBSISTENCE: \$90.00 for each overnight stay on jobs 85 miles or more from
dispatching point/\$70.00 for each overnight stay if using own R.V.

DISTRICT COUNCIL NO. 36 HOURLY WAGE RATES EFFECTIVE 07/01/20-12/31/20
PLUMBERS & PIPEFITTERS U.A. LOCAL #442

Alpine, Amador (south of river), Calaveras, Mariposa, Merced, San Joaquin, Stanislaus
& Tuolumne Counties, California

TRAVEL: \$60.00 PER DAY -OVER 65 MILES FROM LOCAL UNION OFFICE OR THE
CONTRACTOR'S PERMANENT SHOP ADDRESS.

SUBSISTENCE: \$90.00 for each overnight stay on jobs 85 miles or more from
dispatching point/\$70.00 for each overnight stay if using own R.V.